

INSPIRED BY NAPOLEON HILL'S SUCCESS PRINCIPLES

REBUILT FOR TODAY'S TEENS

TEEN & GROW RICH

THINK BIGGER. BUILD REAL SKILLS. START NOW.

BY RYAN RIJVERS

A BRIGHT KIDS BOOK

TEEN & GROW RICH

The Gen Z Playbook for Skills, Freedom, Money & Meaning

Inspired by the success principles associated with Napoleon Hill - rebuilt for teen life, modern technology, and real-world action.

THE PROMISE

No fake flex. No overnight-millionaire fantasy. Every chapter gives you one clear idea, one practical framework, and one move you can make within 24 hours.

RYAN RIJVERS

The Condensed Gen Z Edition

Publishing Note

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Created in English for readers aged 13 and up.

A Note From Ryan

Real talk: I am not writing this from the finish line.

I started this project because I found a strange gap. Adults kept recommending powerful books about success, but the language often felt like it came from another planet. The principles were interesting. The examples were not my world.

My world is building websites with AI, learning from tutorials, dealing with school, wanting freedom, getting distracted, comparing myself, starting things too big, and trying to turn ideas into something real. I wanted a book that kept the strongest ideas but removed the dust, hype, and fake certainty.

This version is shorter on purpose. You should be able to finish it. More importantly, you should be able to use it. The chapters do not promise that thinking makes money appear. They show how clear goals, useful skills, decisions, persistence, teamwork, attention, and basic money habits can increase your options.

Do not read this like homework. Pick one chapter. Do the 24-hour build. Save the proof. Then continue. Your future is not built by how inspired you feel while reading. It is built by what exists after you close the book.

- Ryan

How To Use This Book

One chapter. One build. One piece of proof.

- 1 Read with a pen or notes app.** Mark the sentence that changes how you see the problem.
- 2 Complete the 24-hour build.** Reading without action feels productive but changes very little.
- 3 Save your proof.** Screenshots, drafts, feedback, money tracked, a finished page, or a conversation completed.
- 4 Use a safe witness.** A parent, teacher, coach, sibling, or trustworthy collaborator can keep you honest.
- 5 Do not post everything.** Some goals need privacy. Some mistakes need space. Safety beats attention.
- 6 Review every 30 days.** What did you build? What did you learn? What should you stop?

YOUR 24-HOUR BUILD

Start a folder today called REAL RICH RECEIPTS. Put every piece of evidence from this book inside it. At the end, your folder should tell a better story than your follower count.

The tone rule

This book speaks directly, but it will not pretend life is easy. Gen Z language should make ideas clearer, not make every sentence shout. When a phrase feels clever but hides the truth, choose the truth.

The Story Code

Real enough to believe. Sharp enough to remember.

These stories are fictional composites, but the pressure inside them is real: comparison, drafts that never ship, money that disappears, group-chat judgment, screen overload, and the fear of starting before you feel ready.

What every story follows:

- 1 **Start inside a moment.** A notification, a deadline, a balance, a draft, or one question that changes the scene.
- 2 **Show the pressure.** The character wants something and has a believable reason to hesitate.
- 3 **Keep the win human-sized.** No overnight fame. A useful reply, a finished promise, fourteen pre-orders, or one safer decision can be enough.
- 4 **Use modern details without wearing a slang costume.** Notes apps, DMs, AI tools, analytics, and group chats belong when they affect the choice.
- 5 **End with a new action.** The lesson matters only when the character sees or does something differently.

THE READER PROMISE

No fake case studies. No perfect teenagers. No miracle algorithm. The stories are built to help you recognize a real decision in your own life - and make a better next move.

Do not copy the character. Copy the courage to test, learn, ask for help, and build proof.

The Hill Remix

Old principles. New context. Zero time travel required.

Napoleon Hill organized success around a series of principles such as desire, faith, specialized knowledge, imagination, planning, decision, persistence, the Master Mind, the subconscious, the brain, the sixth sense, and fear. This edition keeps those references visible while translating them into safer, more practical teen actions.

CHAPTER	HILL'S IDEA	TEEN REMIX
1. Dream Big	Desire	Choose one goal you care enough to work for - even when nobody is clapping yet.
2. Believe It	Faith	Act like growth is possible, then collect proof that you can trust yourself.
3. Manifest It	Autosuggestion	Train your attention with repeated, specific thoughts that lead to real-world action.
4. Level Up	Specialized Knowledge	You do not need to know everything. Build one useful skill stack around a real goal.
5. Create Magic	Imagination	Use AI and inspiration as ingredients - not as a replacement for your taste and responsibility.
6. Game Plan	Organized Planning	Choose one outcome, map the milestones, and review the plan every week.
7. Boss Decisions	Decision	Decide from facts and values, set a deadline, and get adult help when the stakes are real.
8. Unstoppable	Persistence	Keep the direction, adjust the method, and protect your energy so you can continue.
9. Squad Goals	The Master Mind	Work with people who challenge, support, and complement you - not just people who agree.

CHAPTER	HILL'S IDEA	TEEN REMIX
10. Fearless	Outwitting The Ghosts Of Fear	Name the fear, separate danger from discomfort, and climb a safe courage ladder.
11. Money Mindset	Riches Made Practical	Money is a tool for choices. Learn the basics before chasing speed, status, or investing hype.
12. Vibe Check	The Brain: Broadcasting & Receiving	Share useful, honest energy consistently and listen to what comes back.
13. Intuition Flow	The Sixth Sense	Notice quiet pattern recognition, but verify high-stakes decisions with facts and trusted people.
14. Mindful Tech	The Subconscious Mind	Protect what repeatedly enters your mind, and use technology on purpose.
15. Real Rich	Definite Purpose - The Full System	Use your skills, time, relationships, money, and influence to build a life that matters.

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FAST PATH

In a hurry? Read Chapters 1, 4, 6, 11, 14, and 15. Then return for the mindset and teamwork chapters.

Your Starting Point

Do not wait until the last page to decide what this book is for.

MY NAME	
START DATE	
THE DREAM THAT KEEPS RETURNING	
ONE SKILL I WANT TO BUILD	
ONE PROBLEM I CARE ABOUT	
MY 30-DAY PROOF	A page, prototype, performance, portfolio piece, tracked habit, first safe offer, or another visible result.
MY SAFE WITNESS	Parent, guardian, teacher, coach, sibling, or mentor:

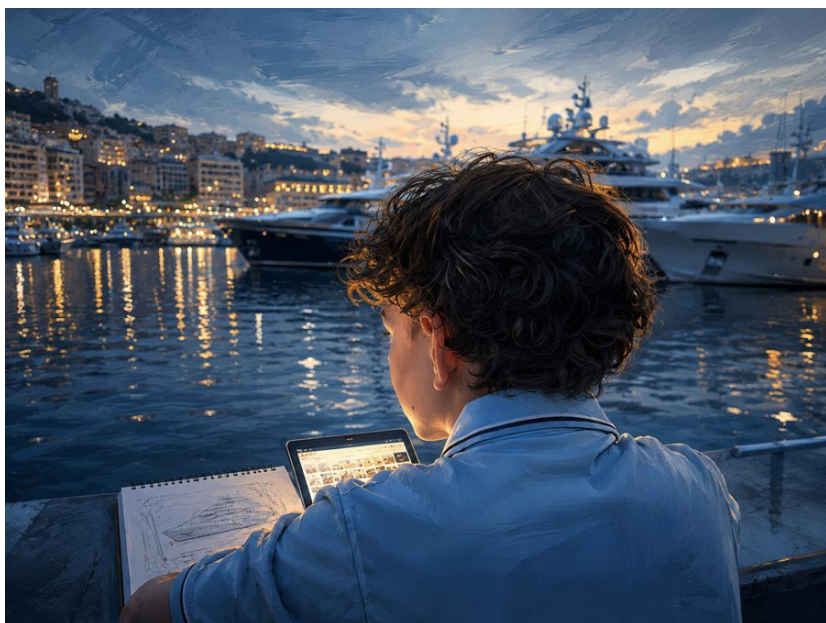
REALITY CHECK

My rule: I will not lie about my age, bypass platform rules, share private details for attention, or handle risky money, contracts, meetings, or travel alone.



Dream Big

Turn a vague wish into a goal that pulls you forward.



HILL'S ORIGINAL IDEA

Desire

Choose one goal you care enough to work for - even when nobody is clapping yet.

The Story

At 11:48 p.m., Jay is screen-sharing homework when his friend spots a folder called *Someday*.

"Wait. What is that?"

Jay clicks away too late. Thirty-seven sneaker sketches flash across the screen.

"These are actually hard," his friend says. "So when are you dropping them?"

Jay laughs. "Never. They're just ideas."

After the call, that answer bothers him. The dream is not fake, but "launch a sneaker brand" is so huge that every first move feels embarrassing. A real shoe? Impossible. A public account? Instant group-chat material.

So Jay gives himself a smaller mission: make one design real enough to get rejected.

He cleans up his favorite sketch, prints twelve copies, and asks students at lunch three questions: Would you wear it? What looks wrong? What would you pay? One person says the sole looks like "a melted controller." Four like the colors. Two would never buy it. Someone asks for a matching hoodie.

Nothing goes viral. Nobody offers funding. But Jay comes home with marked-up pages, three useful notes, and one new idea.

He renames the folder *Version One*.

The dream still scares him. Now it also has a next move.

THE HILL REMIX

Napoleon Hill started with **Desire**: not a casual wish, but a clear aim backed by commitment. The teen remix is simple: a dream becomes powerful when you can name it, date it, and create evidence for it. You do not need your whole future mapped. You need a direction strong enough to guide today's next step.

What It Means Now

Big dreams are useful because they create energy. But a dream with no proof can turn into endless scrolling, planning, or talking. The move is to connect emotion to evidence. Your reason gives you fuel. Your small public or private test gives you reality. Do both.

The Play

- 1 **Name it.** Finish this sentence: "I want to build, learn, or become ___ for ___ because ___."
- 2 **Date the proof.** Pick a 30- or 90-day result you can actually show: a prototype, performance, portfolio, first customer interview, or finished course.
- 3 **Shrink the first step.** Make it so small you can do it before tomorrow night.
- 4 **Choose one witness.** Tell a trusted friend, parent, teacher, coach, or online collaborator what you are doing.
- 5 **Track receipts.** Save screenshots, drafts, feedback, and finished work. Proof beats motivation.

YOUR 24-HOUR BUILD

Write your one-line dream and one 30-day proof. Then spend 20 minutes creating the first visible piece of evidence. Do not optimize it. Do not announce an empire. Make version one.

REALITY CHECK

You do not have to post your dream publicly. Accountability can be private, especially when safety, family, or anxiety matters. The goal is action, not exposure.

Debrief

- What dream keeps returning even after you ignore it?
- What would count as honest proof in the next 30 days?
- Who is safe enough to see your first imperfect version?



Believe It

Build confidence from evidence, not empty hype.



HILL'S ORIGINAL IDEA

Faith

Act like growth is possible, then collect proof that you can trust yourself.

The Story

Luna has deleted the same launch post seventeen times.

The photo shows a jacket she rebuilt from two thrifted pieces. The lighting is decent. The stitching is not. Every time her thumb reaches *Share*, she sees creators with perfect studios and comments full of fire emojis. Her jacket suddenly looks like a school project.

So Luna stops waiting for confidence and runs a seven-day experiment. Each morning she writes one believable sentence, then acts like it might be true.

Day one: "I am learning to design." She fixes the collar. Day two: "My work can handle feedback." She shows it to a friend. Day three: "I can improve in public." She posts a close-up of the messy seam with one question: "What would you change?"

The post gets eleven likes. More importantly, a student replies: "Could you make one in green?"

Luna says yes, prices only the materials, and immediately learns she has underestimated the work. She unpicks both sleeves at midnight. The customer asks for a change. Luna wants to disappear, but she finishes.

Two days later, a photo lands in her DMs: the student wearing the jacket at school.

It is not proof that Luna is already great. It is proof that she can learn, recover, and keep a promise.

THE HILL REMIX

Hill used the word **Faith** for belief strong enough to influence action. That does not mean pretending doubt is gone. It means behaving as if improvement is possible. For teens, faith works best as an evidence loop: choose a belief, take a matching action, record what happened, and repeat.

What It Means Now

Affirmations can help you focus, but they are not magic spells. Saying "I am successful" while doing nothing creates a gap your brain can feel. A better statement is active and believable: "I am becoming someone who finishes what they start." Then prove it with one small action.

The Play

- 1 **Choose a becoming statement.** Use "I am becoming someone who..." rather than claiming a result you do not yet believe.
- 2 **Take a matching action.** Make the action small enough to finish today.
- 3 **Log the evidence.** Each evening, write one fact that shows growth.
- 4 **Review weekly.** Read your seven facts before judging yourself.
- 5 **Raise the difficulty slowly.** Confidence grows through repeatable wins, not one giant leap.

YOUR 24-HOUR BUILD

Write one becoming statement. Complete one action that proves it. Tonight, log exactly what you did - not how impressive it looked.

REALITY CHECK

Low confidence, anxiety, or harsh self-talk can be more than a mindset issue. Talk with a trusted adult or qualified professional when it affects sleep, school, eating, relationships, or daily life.

Debrief

- Which belief about yourself is based on old evidence?
- What tiny action would create newer evidence today?
- What promise can you realistically keep for seven days?



Manifest It

Use visualization as rehearsal - then move.



HILL'S ORIGINAL IDEA

Autosuggestion

Train your attention with repeated, specific thoughts that lead to real-world action.

The Story

"Crew Seven, you're up in ninety seconds."

Liam hears the announcement through the backstage wall and instantly forgets the first eight counts. His hands go cold. Four weeks earlier, he nearly quit the battle because dancing in his bedroom felt nothing like dancing in front of people.

His coach gave him one rule: visualization only counts when it ends in movement.

Before every practice, Liam closes his eyes for sixty seconds. He hears the opening beat, feels the floor under his shoes, sees where his crew stands, and rehearses the moment he fears most: missing a move. In his head, he breathes, catches the next

count, and keeps going. Then he opens his eyes and performs the sequence immediately.

At first it feels fake. By week two, the opening no longer feels new. By week four, even the mistake feels familiar.

Onstage, Liam lands the first section. Then he turns half a beat early.

His stomach drops. The crowd keeps moving. So does he.

He uses the recovery he practiced and finds the rhythm again. His crew finishes third, not first. Liam is still shaking when they leave the floor, but this time the shaking feels like energy, not a warning.

Visualization did not create a perfect result. It gave him somewhere to go when reality stopped being perfect.

THE HILL REMIX

Hill described **Autosuggestion** as deliberately feeding your mind repeated ideas. In modern language, repeated thoughts shape what you notice, practice, and expect. The safe, useful version is not "think it and the universe must deliver." It is "see it clearly, identify the behavior, and rehearse the next move."

What It Means Now

Your brain learns through repetition. Mental rehearsal can make a situation feel more familiar, but it works best beside physical practice, feedback, and preparation. Visualize the process - not just the applause. Include the boring parts, the mistake, and the recovery.

The Play

- 1 **Pick one scene.** Visualize a specific moment that lasts under 60 seconds.
- 2 **Add senses.** What do you see, hear, and feel?
- 3 **Include friction.** Imagine one likely problem and your calm response.
- 4 **Extract the action.** Ask: "What can I practice immediately?"
- 5 **Move within five minutes.** Mental rehearsal should trigger real rehearsal.

YOUR 24-HOUR BUILD

Run one 60-second process visualization. Include a mistake and recovery. Then complete ten minutes of the physical or digital work connected to it.

REALITY CHECK

Visualization can support preparation, but it does not guarantee outcomes or replace treatment for anxiety. High pressure, panic, or racing thoughts deserve support from a trusted adult or professional.

Debrief

- Do you usually imagine the process or only the result?
- Which mistake would be useful to rehearse recovering from?
- What action should follow your next visualization?



Level Up

Go deep on a skill people can see, use, and value.



HILL'S ORIGINAL IDEA

Specialized Knowledge

You do not need to know everything. Build one useful skill stack around a real goal.

The Story

Jess reads the same line on her school report twice: *Works hard. Still searching for a clear strength.*

It feels accurate, which somehow makes it worse.

That weekend, a friend asks Jess to photograph six jackets for a resale page. She has no camera - just a phone, a desk lamp, and a white sheet clipped to a door. The first images are too yellow. The second set is crooked. The third makes the clothes look better than they did on the floor.

The jackets sell faster than usual.

Jess follows the clue. For thirty days, she recreates one product photo a day. Then she learns basic editing. Then she builds a one-page portfolio with a coding assistant, breaking it twice before she understands how to fix it.

A local vintage seller sees the page and asks her to shoot twelve items. With a parent helping on the price and payment, Jess accepts.

The session is chaos. Her phone storage fills up. The daylight disappears. One shirt needs to be photographed again because a stain was visible. It takes twice as long as planned.

But when the final gallery goes live, the seller messages: "These finally look like the brand in my head."

Jess has not discovered one magical talent. She has built a useful stack: photography, editing, web design, and the patience to finish.

THE HILL REMIX

Hill's principle of **Specialized Knowledge** was about organizing useful knowledge around a definite goal. The teen version is not "pick one career forever." It is "choose one problem, learn the skills needed to solve it, and prove those skills through projects."

What It Means Now

AI makes information cheap. That means the valuable part is no longer knowing random facts. It is judgment, practice, taste, communication, and the ability to finish. Tools such as coding assistants can speed you up, but the skill is still yours only when you understand, test, and improve the result.

The Play

- 1 **Find the pull.** List three activities that make time disappear.
- 2 **Find the use.** Ask who benefits from that skill and what problem it solves.
- 3 **Choose a 30-day project.** Learn by building something visible.
- 4 **Add one supporting skill.** Design plus writing. Coding plus sales. Video plus research.
- 5 **Get feedback from reality.** A real user, teacher, client, or audience will reveal the next lesson.

YOUR 24-HOUR BUILD

Choose one skill and one 30-day proof project. Spend 25 minutes on the first tutorial or build session, then save a screenshot labeled Day 1.

REALITY CHECK

Do not buy expensive courses because a creator promises fast income. Start with free or low-cost learning, build a project, and involve a parent or guardian before purchases, contracts, or paid work.

Debrief

- Which skill would you still want even if nobody saw it for a month?
- What problem could that skill solve for someone else?
- Which supporting skill would make you unusually useful?



Create Magic

Original ideas come from combining what you notice, love, and dare to ship.



HILL'S ORIGINAL IDEA

Imagination

Use AI and inspiration as ingredients - not as a replacement for your taste and responsibility.

The Story

Kiran types: "Create an original viral manga hero."

The AI gives him a neon-haired boy with a glowing sword. It looks impressive. It also looks like five things he has already seen.

For ten minutes, Kiran wonders whether he has any original ideas at all.

Then he changes the task. Instead of asking for a finished concept, he writes an ingredients list: the jokes in his school group chat, the loneliness of moving cities,

his obsession with old myths, and one rule - every superpower must cost the character something real.

He asks the tool for questions, not answers.

What does the hero miss about home? What power would make their biggest problem worse? Which object would they never throw away?

Kiran sketches six versions that do not work. Version seven does. The hero can open doors to anywhere, but each trip erases one memory of where he came from.

Kiran posts a four-panel pilot with the caption: "Chapter zero. Still figuring it out."

Forty people read it. Six come back for part two. One stranger writes, "The keychain detail hurt. I moved last year too."

That comment matters more than a thousand generic likes.

Kiran did not invent from nothing. He combined tools, influences, and a piece of life only he could supply.

THE HILL REMIX

Hill separated imagination into ideas you deliberately combine and ideas that seem to arrive as flashes. Either way, **Imagination** becomes valuable when it is shaped into something useful. The teen remix: collect widely, combine honestly, apply constraints, and finish a version people can experience.

What It Means Now

AI can multiply options, but more options are not the same as better ideas. Your role is to choose, reject, edit, and add lived detail. Do not copy another creator's voice, art, code, or identity. Build from principles and influences, then make the final work recognizably yours.

The Play

- 1 **Collect three ingredients.** One personal experience, one skill, and one outside influence.
- 2 **Add a constraint.** Ten slides. One minute. No budget. Only recycled materials. Constraints create decisions.
- 3 **Generate rough options.** Aim for five bad versions before judging.
- 4 **Choose with taste.** Which version feels most honest and useful?
- 5 **Ship a pilot.** Let a small audience react before building the whole universe.

YOUR 24-HOUR BUILD

Create one tiny original piece using three ingredients from your life. Set a 30-minute limit. Share it with one safe person and ask one question: "What stayed in your mind?"

REALITY CHECK

Credit collaborators and respect copyright, privacy, and platform rules. Never upload private material or another person's work into an AI tool without permission.

Debrief

- What experience gives you a perspective other people cannot copy?
- Which constraint would help you stop overthinking?
- Where are you using tools to avoid making your own decisions?



Game Plan

Trade the giant to-do list for a short sprint that can actually finish.



HILL'S ORIGINAL IDEA

Organized Planning

Choose one outcome, map the milestones, and review the plan every week.

The Story

Maya and Noah's project looks like a business from the outside.

They have a logo, four social accounts, a color system, and a Notion board with eighty-three tasks. What they do not have is a T-shirt.

When a friend asks, "Can I actually buy anything yet?" the answer is still no.

A teacher looks at their board and asks one brutal question: "What must be true twelve weeks from now?"

After arguing for twenty minutes, they choose one outcome: twenty people have tested or pre-ordered one sustainable T-shirt design.

Most of the board gets deleted.

Weeks one to three: talk to potential buyers. Weeks four to six: make one sample and calculate the real cost. Weeks seven to nine: photograph it and open pre-orders. Weeks ten to twelve: produce only what people ordered.

The first sample costs so much that their planned price makes no sense. For one evening, the whole idea feels dead. Then they simplify the print, find a local supplier with adult help, and explain the new price honestly.

They finish the sprint with fourteen paid pre-orders. Six short of the goal. Fourteen more than the logo ever produced.

Their plan did not predict the future. It forced the important problems to arrive early enough to solve.

THE HILL REMIX

Hill's **Organized Planning** turns desire into coordinated action. The modern teen version should be flexible, not corporate. A good plan makes the next week obvious, includes feedback, and changes when reality teaches you something.

What It Means Now

Planning apps can become a form of procrastination. A beautiful Notion board is not progress unless tasks move to done. Plan only enough to act. Then review what happened and rewrite the next week.

The Play

- 1 **Set one 12-week outcome.** Make it measurable and visible.
- 2 **Define three milestone dates.** What needs to exist by weeks 4, 8, and 12?
- 3 **Use the daily three.** Write only three important tasks each day.
- 4 **Schedule feedback.** Decide when a real person will test the work.
- 5 **Run a weekly review.** Keep, change, stop. Then plan the next seven days.

YOUR 24-HOUR BUILD

Write one 12-week outcome and the first three milestones. Choose tomorrow's three tasks. Delete or postpone anything that does not serve the outcome.

REALITY CHECK

For paid projects, products, customer data, shipping, taxes, or contracts, work with a parent or guardian. A smart plan includes legal and safety checks, not just growth tasks.

Debrief

- What is your one outcome for the next 12 weeks?
- Which current tasks are only making you feel busy?
- When will reality test your plan?



Boss Decisions

Make clear choices without confusing speed with recklessness.



HILL'S ORIGINAL IDEA

Decision

Decide from facts and values, set a deadline, and get adult help when the stakes are real.

The Story

Jake is halfway through dinner when a message appears: *Offer expires tonight. Guaranteed crypto system. Big creator fee.*

The payment is more than he has ever earned from one post.

Jake runs a small channel that explains money topics to students. The company sends a polished script, sample comments, and a countdown link. For about five minutes, he imagines the new laptop he could buy.

Then he reads the script again.

Do not mention risk. Call the returns "guaranteed." Earn extra for every follower who deposits.

Jake opens a decision page with four boxes: facts, values, worst case, and who else should check. The facts are vague. The pressure is obvious. The worst case is not one embarrassing post; it is friends losing money because they trusted him.

He screenshots everything and shows it to a parent and a teacher. Both tell him to decline and save the evidence.

Jake sends one sentence: "I won't promote a product I can't verify."

For ten minutes, it feels like he has thrown away an opportunity. Then he records a different video: "Three signs an online money offer wants your trust more than your questions."

It becomes one of his most saved posts.

The real decision was not money versus no money. It was what his name would mean the next time someone saw it.

THE HILL REMIX

Hill praised people who could make decisions and avoid endless hesitation. But "decide quickly" should never mean skipping facts or safety. The teen remix is: set a reasonable deadline, separate evidence from pressure, choose by values, and involve an adult when money, contracts, travel, health, or personal risk is involved.

What It Means Now

Good decisions often feel uncomfortable because every yes closes other doors. Clarity comes from naming the trade-off. The question is not "Which option feels easiest right now?" It is "Which option can I respect later?"

The Play

- 1 **Name the decision.** Write it as a clear choice, not a cloud of worries.
- 2 **List verified facts.** Separate what you know from what someone claims.
- 3 **Run the values test.** Which option matches the person you want to become?
- 4 **Check the downside.** Who could be harmed if this goes wrong?
- 5 **Set the deadline and reviewer.** Decide by a specific time, after the right person checks it.

YOUR 24-HOUR BUILD

Take one decision you have been avoiding. Fill four boxes: Facts / Values / Downside / Reviewer. Set a decision time within 24 hours if the choice is low-risk; otherwise ask an adult first.

REALITY CHECK

Urgency is a common manipulation tactic. Never send money, sign terms, share ID, meet strangers, or promote financial products without a parent or guardian and appropriate professional advice.

Debrief

- Which decision is staying vague because you have not written it down?
- What pressure is being presented as urgency?
- Which option protects trust, even if it pays less today?

Unstoppable

Make persistence small enough to survive bad days.



HILL'S ORIGINAL IDEA

Persistence

Keep the direction, adjust the method, and protect your energy so you can continue.

The Story

Amber spends eight hours editing a video about exam stress.

It gets 143 views.

She deletes the analytics app, downloads it again twelve minutes later, and stares at the number as if refreshing hard enough might change it. In the class group chat, someone posts, "Amber still doing the motivational channel?" followed by a skull emoji.

She opens the delete button.

Then a private message arrives from a student she barely knows: "Used your breathing reset before my mock today. It actually helped."

Amber reads it three times.

Her original goal was not "be famous." It was "help students feel less alone under pressure." So she builds a minimum viable streak: one useful post each weekday for thirty days, but not every post has to be a cinematic edit. A full video counts. A fifteen-second reset counts. One clear graphic counts.

Each Sunday she reviews saves, questions, and how exhausted the work made her.

By day twelve, the short study-reset clips are being saved more than the speeches she spent hours polishing. She follows the evidence. By day thirty, two teachers are sharing the clips in school groups.

Her audience is still small.

Her system is not.

Amber does not win by repeating the same tactic forever. She wins by refusing to disappear while giving herself permission to adapt.

THE HILL REMIX

For Hill, **Persistence** was sustained effort toward a definite purpose.

Persistence is not repeating a broken tactic forever. It is keeping the purpose while learning, resting, and adapting. The teen version is built on minimums: the smallest useful action you can still complete on a difficult day.

What It Means Now

Algorithms, grades, and other people's reactions can hide progress. Track inputs you control: practice sessions, conversations, drafts, offers made, or products shipped. Then use outcomes as feedback, not as a verdict on your identity.

The Play

- 1 **Protect the purpose.** Write why the goal matters beyond likes or praise.
- 2 **Set a minimum.** Define the smallest action that keeps the streak alive.
- 3 **Separate rest from quitting.** Schedule recovery before exhaustion chooses for you.
- 4 **Review the method.** Ask what is working, not whether you are talented.
- 5 **Celebrate evidence.** Mark each completed day and each lesson learned.

YOUR 24-HOUR BUILD

Choose one seven-day streak and define the minimum version. Complete day one now. Put the tracking boxes somewhere you will see them.

REALITY CHECK

Burnout is not proof of ambition. If a goal is harming sleep, health, school, or relationships, change the system and talk to a trusted adult. Persistence includes knowing when to pause or choose a safer path.

Debrief

- What purpose is bigger than the current numbers?
- What is the minimum action for your hardest day?
- Which part of the method should change while the direction stays?



Squad Goals

Build a small team where skills and honesty multiply.



HILL'S ORIGINAL IDEA

The Master Mind

Work with people who challenge, support, and complement you - not just people who agree.

The Story

At 1:17 a.m., Sam is fixing a broken headline on his gaming-news site while answering Discord messages and exporting a thumbnail.

The site is his idea, which has slowly become his excuse for doing everything alone.

He invites Nora, who loves short-form video, and Lucas, who is weirdly calm around spreadsheets. Their first call is painful. Everyone says, "We should..." and nobody says, "I'll do it."

So they make three rules: one shared 30-day goal, one owner for every task, and one twenty-minute check-in each week.

Sam handles the site. Nora turns stories into clips. Lucas tracks deadlines and the topics people actually search for. In the first month, traffic nearly doubles. Sam also sleeps before 1 a.m. more than once.

Then the squad proves its real value.

Sam drafts a breaking story from an account that looks official. Nora asks, "Where did this start?" Lucas traces the screenshot back to a satire page. They kill the post before it goes live.

The team does not just make Sam faster. It protects the quality of the work - and sometimes protects him from himself.

A good squad is not a group chat full of fire emojis. It is people who make the goal clearer, the work safer, and the truth harder to ignore.

THE HILL REMIX

Hill called coordinated effort between people a **Master Mind**. The useful idea is not secret energy. It is combined knowledge, accountability, perspective, and momentum. A good squad creates a result no member could create as easily alone.

What It Means Now

The biggest team is rarely the best team. Start with two or three people who share the goal and bring different strengths. Friendship helps, but clarity matters more: roles, deadlines, communication, credit, and what happens when someone cannot deliver.

The Play

- 1 **Choose the shared goal.** One measurable result for the next 30 days.
- 2 **Map strengths.** Builder, storyteller, researcher, operator, designer, connector.
- 3 **Assign one owner.** Every task has one person responsible, even when others help.
- 4 **Meet for 20 minutes.** Wins, blocks, next commitments. No endless group chat.
- 5 **Protect trust.** Give credit, keep promises, challenge ideas respectfully, and admit mistakes early.

YOUR 24-HOUR BUILD

Invite one or two people to a 20-minute build call. Bring one goal and ask: "What could we create together in 30 days?" End with one task per person.

REALITY CHECK

Online collaboration needs boundaries. Do not share your address, school schedule, private documents, passwords, or financial details. Use parent-approved platforms and involve an adult before meeting anyone in person.

Debrief

- Which task are you doing alone that needs another strength?
- Who makes your thinking sharper rather than simply louder?
- What rule would protect trust in your squad?



Fearless

Courage is action with fear in the room.



HILL'S ORIGINAL IDEA

Outwitting The Ghosts Of Fear

Name the fear, separate danger from discomfort, and climb a safe courage ladder.

The Story

Indy has recorded the same poem nine times.

Draft 01. Draft 02. Draft FINAL. Draft FINAL2.

Every version ends in her camera roll because she can already hear the comments classmates might make. The poem is about feeling invisible in a crowded school. Posting it feels like volunteering to be judged.

So Indy builds a fear ladder.

Step one: read it alone. Step two: send audio to a trusted cousin. Step three: post one line as text. Step four: share a video to Close Friends. Step five: publish the full performance.

The ladder almost feels too easy. That is why she keeps climbing it.

When Indy reaches step five, her hands still shake. She posts the video, turns off notifications, and leaves her phone in another room for an hour.

When she returns, there are kind comments, one rude emoji, and no social apocalypse.

A teacher later asks whether she would perform at a school event. Indy's first impulse is to say no. Instead she says, "Can I answer tomorrow?" She thinks, talks to someone she trusts, and accepts.

Fearless did not mean feeling nothing.

It meant fear was allowed in the room, but it no longer got the only vote.

THE HILL REMIX

Hill wrote about the "ghosts" that keep people from acting: fears around poverty, criticism, health, love, age, and death. Teen fear often shows up as rejection, failure, embarrassment, disappointing people, money pressure, and uncertainty. The principle still works: name the fear so it stops operating invisibly.

What It Means Now

Not every fear should be conquered. Fear can warn you about real danger. The skill is telling the difference between a growth edge and an unsafe situation. Growth fear says, "This matters and I might look awkward." Danger says, "I may be harmed, pressured, trapped, or unable to leave." Choose courage only inside safety.

The Play

- 1 Name the exact fear.** "I am afraid that..." Specific fear is easier to test.
- 2 Rate the risk.** Is this discomfort, social risk, financial risk, or physical danger?
- 3 Build five steps.** Start with a step that creates mild discomfort, not panic.
- 4 Add support.** Choose who will know, help, or be present.
- 5 Recover on purpose.** After the action, breathe, walk, journal, or talk. Teach your body that the moment ended.

YOUR 24-HOUR BUILD

Write one fear ladder with five steps. Complete step one today. Tell one trusted person what the final step is.

REALITY CHECK

Never use courage language to pressure yourself into unsafe contact, substances, risky stunts, financial bets, or secrecy from trusted adults. Anxiety and panic are real and treatable; professional help is strength.

Debrief

- Which fear has been making decisions without being named?
- Is the situation uncomfortable or actually unsafe?
- What is the smallest safe step that still counts as courage?



Money Mindset

Give every euro, pound, or dollar a job before it disappears.



HILL'S ORIGINAL IDEA

Riches Made Practical

Money is a tool for choices. Learn the basics before chasing speed, status, or investing hype.

The Story

Devin gets paid 160 euros for a weekend editing job.

Six days later, his balance is 12.43.

He remembers food, a game, and a hoodie. He does not remember deciding to spend almost everything. The money just dissolved through small taps and one "I deserve it" purchase.

Instead of turning the week into a guilt speech, Devin tracks every amount for seven days. Then he creates three buckets:

Spend - life now. **Save** - safety and planned goals. **Build** - skills, tools, and small projects that may create future options.

The percentages change depending on the month. The rule does not: when money arrives, he chooses the split before opening a shopping app.

His first target is not "financial freedom." It is a 200-euro buffer and enough Build money for a better microphone. With a parent, he compares account options and makes a spreadsheet simple enough to update from his phone.

Three months later, Devin is not rich. He has skipped some purchases, made one bad estimate, and restarted twice.

But a surprise expense no longer empties everything. A payment no longer feels like permission to stop thinking.

Control begins when money stops being a mystery.

THE HILL REMIX

Hill wrote about riches as the outcome of purpose, belief, planning, and persistence. A modern teen edition needs a missing bridge: basic money management. Mindset without a system can become hype. The system is simple - know what arrives, decide where it goes, protect yourself from scams, and use money to create options.

What It Means Now

Money is emotional. It can carry family stress, comparison, freedom, shame, or status. Numbers help because they make choices visible. Start with tracking and a small buffer before thinking about investing. Never confuse an exciting story with a safe financial product.

The Play

- 1 **Track for seven days.** Record every amount without judgment.
- 2 **Create three buckets.** Spend / Save / Build. Choose percentages that fit your reality with adult guidance.
- 3 **Pay the future first.** Move Save and Build money when income arrives, not after spending.
- 4 **Set one 90-day target.** A buffer, equipment, course, or project budget.
- 5 **Use a scam pause.** No money decision under pressure. Verify, wait, and ask an adult.

YOUR 24-HOUR BUILD

Look at your last ten purchases or write down all spending for today. Sort each item into Spend, Save, or Build. Choose one 90-day target and calculate the weekly amount.

REALITY CHECK

This book is educational, not financial advice. Under-18 accounts, taxes, investing, online payments, and paid work rules vary by country. Use a parent or guardian and qualified local guidance. Never borrow or invest money you cannot afford to lose.

Debrief

- Where does your money actually go?
- Which purchase gives real value and which is mostly comparison?
- What small buffer or Build goal would increase your freedom?



Vibe Check

Your reputation is the signal you repeat, not the image you perform.



HILL'S ORIGINAL IDEA

The Brain: Broadcasting & Receiving

Share useful, honest energy consistently and listen to what comes back.

The Story

Eli has twenty podcast names in his Notes app.

He has cover art, possible guests, an intro track, and exactly zero episodes.

The problem is not a lack of ideas. It is that Eli keeps waiting to sound like someone who already knows what he is doing.

One night, he posts a thirty-second voice note: "I want to make something about growing up online, but I keep waiting to feel qualified. Maybe the honest first episode is about that."

The audio is uneven. A chair squeaks halfway through.

Three friends reply with questions. A teacher offers a quiet room to record. A student from another year messages, "Can you talk about comparison? I thought it was only me."

Eli realizes the signal was never "I am an expert." It was "I care about this, and I am willing to explore it honestly."

He publishes a five-minute pilot. The intro is too long. He says "like" constantly. Eleven people listen to the end.

He improves one thing per episode. After eight weeks, the podcast is still small, but listeners know what it stands for: curiosity, honesty, and no pretending.

A vibe is not a font, filter, or playlist.

It is the pattern people can trust you to repeat.

THE HILL REMIX

Hill used the radio technology of his era as a metaphor for the **Brain** broadcasting and receiving thought. Treat that as a metaphor, not a scientific law. The modern useful idea is that people respond to repeated signals: what you talk about, make, notice, and support. Your signal shapes your reputation and the opportunities people think to send you.

What It Means Now

A vibe is not an aesthetic. It is a pattern. If your posts say growth but your behavior says disrespect, people trust the behavior. If you share only perfect results, people may admire you but not connect. Useful signals are clear, honest, and consistent.

The Play

- 1 **Choose three signal words.** For example: curious, useful, kind.
- 2 **Share one real thing.** A lesson, question, process, or small win.
- 3 **Invite response.** Ask a specific question rather than begging for engagement.
- 4 **Listen.** Replies reveal language, problems, and people you can help.
- 5 **Repeat without performing.** Consistency builds trust; pretending drains it.

YOUR 24-HOUR BUILD

Choose your three signal words. Publish or privately share one 30-second idea that matches them. Ask one clear question and write down what returns.

REALITY CHECK

Do not trade privacy for attention. Avoid posting your location, school schedule, private conflicts, or vulnerable information you may regret. Honest does not mean unprotected.

Debrief

- What three words describe the signal you want to repeat?
- Where does your online image differ from your real behavior?
- What useful conversation could you start this week?



Intuition Flow

Let your gut suggest the direction, then let evidence test the route.



HILL'S ORIGINAL IDEA

The Sixth Sense

Notice quiet pattern recognition, but verify high-stakes decisions with facts and trusted people.

The Story

At 3:07 a.m., Kai opens his Notes app and types: *One sensor. One garden bed. Stop wasting water.*

The idea has been following him for weeks. It is not on his official school-project list, but he sketches it during lessons and thinks about it while brushing his teeth. Part of him wants to call that feeling destiny.

Instead, he calls it a reason to test.

Kai knows basic coding, hates seeing the community garden overwatered, and already knows the coordinator. He builds the smallest version he can: one cheap moisture sensor, one plant bed, and one dashboard.

The first readings are useless. Rain gets into the housing. The graph says the soil is dry while Kai is standing in mud.

A science teacher helps him protect the sensor. Then the garden coordinator looks at the dashboard and says, "This is cool, but volunteers won't check another app. Can it text us?"

Kai changes the prototype.

His gut was not correct about the final solution. It was useful about the direction. The idea contained a real problem, a real interest, and a real person he could help.

Intuition opened the door.

A small test let reality into the room.

THE HILL REMIX

Hill called intuition the **Sixth Sense** - ideas or judgments that seem to arrive before conscious reasoning finishes. A grounded teen version treats intuition as a possible mix of pattern recognition, experience, values, and emotion. It can start a test. It should not end an investigation.

What It Means Now

Intuition is strongest in areas where you have experience and feedback. It is weakest when you are excited, afraid, manipulated, or missing information. Gut feelings about creative direction can be useful. Gut feelings about money transfers, medical choices, strangers, or major commitments need verification.

The Play

- 1 **Capture the ping.** Write the idea before explaining it away.
- 2 **Ask why it may be appearing.** Experience? Values? Fear? Pressure?
- 3 **Design a reversible test.** What can you try cheaply and safely?
- 4 **Check the data.** What did the test and other people reveal?
- 5 **Scale only after verification.** The bigger the downside, the more evidence and adult input you need.

YOUR 24-HOUR BUILD

Write down one idea or decision that keeps returning. Design a test under one hour or ten euros/pounds/dollars. For anything higher-risk, replace the test with a conversation with a trusted adult.

REALITY CHECK

Anxiety can feel like intuition because both can be physical. Anxiety often repeats broad danger signals; intuition is usually quieter and specific. When feelings are intense or persistent, slow down and seek support.

Debrief

- Which idea keeps returning without needing attention or applause?
- What is the smallest reversible test?
- What evidence would make you stop, change, or continue?



Mindful Tech

Own your attention before the algorithm rents it out.



HILL'S ORIGINAL IDEA

The Subconscious Mind

Protect what repeatedly enters your mind, and use technology on purpose.

The Story

Anna's weekly screen-time report says 8 hours 41 minutes a day.

She screenshots it, laughs, and almost posts it as a joke.

That evening, her dad asks her a question during dinner. Anna says "yeah" without hearing it because a notification has pulled her back into analytics. The look on his face makes the number feel less funny.

Her creator account is growing, but the work that once felt exciting now feels like being permanently on call. So Anna runs a seven-day Signal/Noise audit.

Signal is tech with a purpose and an end point: editing, learning, messaging a real friend, publishing something she made. Noise is the third analytics check, the automatic app switch, and the scroll she cannot explain afterward.

Anna turns off every non-human notification. She sets two creator blocks. She charges her phone outside the bedroom and keeps a paper list of offline things to do when boredom hits.

Nothing dramatic happens. She does not delete the internet or become perfectly disciplined.

She misses a trend. She sleeps better. She finishes an edit faster. She notices a conversation while it is happening.

Her next videos feel stronger because she is living enough life to have something worth posting.

The goal was never less technology.

It was more choice.

THE HILL REMIX

Hill believed repeated thoughts reach the **Subconscious Mind** and influence behavior. Whatever language you use for it, the practical truth is clear: repeated inputs shape attention, mood, expectations, and habits. Your feed is not neutral. Curate it like part of your environment.

What It Means Now

The goal is not zero screen time. Technology can teach, connect, create, and earn. The goal is intentionality. Signal has a purpose and an end point. Noise starts without a decision and continues without satisfaction.

The Play

- 1 **Audit.** List your top five apps and the feeling after using each.
- 2 **Label Signal or Noise.** Be specific; the same app can be both.
- 3 **Remove triggers.** Turn off non-human notifications and move distracting apps.
- 4 **Create in blocks.** Use planned periods for learning or building, then stop.
- 5 **Schedule recovery.** Protect sleep, movement, meals, people, and offline boredom.

YOUR 24-HOUR BUILD

Turn off non-human notifications for 24 hours. Create one 30-minute Signal block and one 30-minute offline block. Notice the difference in your energy.

REALITY CHECK

If online use is affecting sleep, eating, school, relationships, or your ability to stop, tell a trusted adult. Harassment, threats, sexual messages, or blackmail should be reported immediately; do not handle them alone.

Debrief

- Which app is most often Signal, and which is mostly Noise?
- What trigger starts your most automatic scrolling?
- What offline activity makes your online work better?



Real Rich

Build money and freedom without becoming empty, fake, or owned by the chase.



HILL'S ORIGINAL IDEA

Definite Purpose - The Full System

Use your skills, time, relationships, money, and influence to build a life that matters.

The Story

Gabriel's phone lights up with a 600-euro payment for two local-business websites. The first time that happened, he bought sneakers the same night. Then a better phone. Then gear he could explain as "an investment" even when it mostly looked good on his desk. Each unboxing felt amazing for less time than the one before it.

A younger student asks Gabriel for help with a school fundraiser page. Gabriel plans to give him twenty minutes. They spend the whole afternoon building it together.

The page launches that night. A week later, the fundraiser reaches its target.

The feeling lasts longer than anything Gabriel ordered.

He does not decide that money is shallow. Money bought his laptop, paid for courses, and gave him choices. He decides that money needs direction. At the end of each month, he asks three questions:

What do I keep for stability? What do I grow through skills and tools? What do I give through time, knowledge, or money?

Some months, giving is teaching one person. Some months, it is a small percentage. Profit still matters. It is just no longer the whole scoreboard.

Gabriel's definition of rich becomes harder to fake: skills he owns, freedom he feels, people he trusts, and impact that lasts after the notification disappears.

THE HILL REMIX

Hill's system begins with a definite purpose and combines belief, knowledge, imagination, planning, decisions, persistence, people, attention, and intuition.

The final teen remix is **Real Rich**: money is one form of wealth, not the only one. The point is to create options without losing yourself.

What It Means Now

A strong life has several currencies: skill, health, time, trusted relationships, money, and meaning. One currency can temporarily support another, but destroying all the others for money is not wealth. Build a dashboard wide enough to show the truth.

The Play

- 1 **Keep.** Protect stability, privacy, health, and enough money for future choices.
- 2 **Grow.** Invest time and resources in skills, tools, and experiences that compound.
- 3 **Give.** Use time, knowledge, attention, or money to help beyond yourself.
- 4 **Review monthly.** Ask whether your current path is increasing freedom or just status.
- 5 **Define enough.** Decide what success is for this season so the chase does not become infinite.

YOUR 24-HOUR BUILD

Create a one-page Real Rich dashboard with six headings: Skills / Health / Time / People / Money / Impact. Score each from 1 to 10. Choose one action for the lowest area.

REALITY CHECK

You are not responsible for fixing your family's finances or proving your worth through income. Success that damages your health or safety is too expensive. Ask for help early.

Debrief

- Which kind of wealth are you overvaluing?
- What does "enough" mean for the next 90 days?
- What can you build that helps you and someone else?

From Skill To First Honest Income

The fastest safe path is not "find a hack." It is "become useful, prove it, offer it, improve it."

Phase 1 - Build Proof (Days 1-30)

- **Choose one useful skill.** Websites, editing, design, tutoring, research, photography, automation, or another skill you can safely deliver.
- **Create three proof projects.** They can be self-created, for school, or free pilots for people you know.
- **Publish a simple portfolio.** One page: what you do, examples, who it helps, and how to contact you through a parent-approved channel.
- **Ask ten people about the problem.** Do not sell yet. Learn their language and what a useful result looks like.

Phase 2 - Offer A Tiny Result (Days 31-60)

- **Package one clear outcome.** Not "I do AI." Try "I build a clean one-page site for a local club."
- **Run two or three low-risk pilots.** Free or low-cost can make sense when the scope is small and the feedback is real.
- **Use a written scope.** What is included, what is not, when it is due, and who approves it. A parent or guardian should review paid work.
- **Collect proof, not hype.** Before/after, a short testimonial from a real client, and what you learned.

Phase 3 - Earn And Improve (Days 61-90)

- **Set a starter price based on scope.** Avoid income promises and do not underprice unlimited revisions.
- **Ask for introductions.** One satisfied person can introduce you to two more.
- **Track time and costs.** Revenue is not profit. Your time is real even when you are young.

- **Raise quality before complexity.** Improve the same offer before launching five services.
- **Split the money.** Spend / Save / Build, with adult guidance.

YOUR 24-HOUR BUILD

Write your one-sentence offer: "I help [specific person] get [specific result] by [safe method]." Then build or improve one portfolio example today.

REALITY CHECK

Minors may face restrictions on contracts, accounts, marketplaces, payment providers, taxes, and working hours. Build with a parent or guardian from day one. Never lie about your age or bypass platform rules.

Seven Safe First Offers

Start with a small result that can be explained, delivered, and checked.

OFFER	SIMPLE DELIVERABLE	FIRST PROOF
One-page website	A clean mobile page for a club, event, coach, or local business.	Build a demo for a fictional cafe or school club.
Short-form editing	Turn one long video into three captioned clips.	Edit a public-domain or your own recording.
Product photos	Ten consistent phone photos for a resale or small product page.	Photograph three objects at home in one visual style.
Study support	A one-hour tutoring session or a clear revision pack in a subject you know.	Create one sample worksheet and get teacher feedback.
Research brief	A short, verified summary with sources for a local project or creator.	Make a two-page brief and fact-check every claim.
Digital setup	Organize a simple form, calendar, newsletter, or shared workspace.	Build a demo system for a family or school activity.
Event launch page	A page with date, location, sign-up, FAQs, and contact route.	Create a mock page for a safe local event.

REALITY CHECK

A safe first offer has a small scope, a clear adult-approved contact route, no access to private accounts, and no promise of results you cannot control.

Your First Offer Canvas

A good offer is a clear result, not a list of tools.

WHO I HELP	A specific person or group, not "everyone".
THE PROBLEM	What is slow, confusing, ugly, expensive, or unfinished?
THE RESULT	What will be visibly different when the work is done?
THE DELIVERABLE	Exactly what files, pages, sessions, or revisions are included?
THE DEADLINE	What date is realistic with school and life?
THE STARTER PRICE	Set with a parent or guardian; include costs and limited revisions.
THE PROOF	Which example shows you can do this?
THE SAFE CONTACT ROUTE	Parent-visible email, form, or platform allowed for your age.
THE STOP RULES	No pressure, secrecy, ID requests, unsafe meetings, or changing scope without agreement.

The 30-Day Tiny Launch

One month to move from idea to proof - without pretending you have a company before you have a result.

WEEK 1 - CHOOSE	• Day 1: Pick one skill and one audience. • Day 2: Interview one person about the problem. • Day 3: Study three good examples. • Day 4: Write your one-sentence offer. • Day 5: Choose the smallest deliverable. • Weekend: Get adult feedback and remove risks.
WEEK 2 - PROVE	• Build proof project one. • Build proof project two. • Ask for feedback on both. • Fix the clearest weakness. • Create a simple portfolio page.
WEEK 3 - PILOT	• Invite three safe potential users. • Run one tiny free or low-cost pilot. • Track time, questions, and revisions. • Finish and ask for honest feedback. • Write down what the next version changes.
WEEK 4 - OFFER	• Set the scope and starter price with an adult. • Contact five relevant people - no spam. • Ask one happy user for an introduction. • Publish one process story or case study. • Review: keep, change, stop, and next 30 days.

YOUR 24-HOUR BUILD

Choose your Day 1 and put it in the calendar now. A launch begins when time is reserved, not when the logo is perfect.

Your One-Page Real Rich Plan

Fill this page, then turn it into a website dashboard or printable worksheet.

MY 90-DAY GOAL	What visible result will exist?
THE SKILL I AM BUILDING	What will I practice every week?
THE PROBLEM I SOLVE	Who benefits, and from what result?
MY THREE PROOF PROJECTS	1. _____ 2. _____ 3. _____
MY SAFE WITNESS	Parent, teacher, coach, or mentor:
MY WEEKLY BUILD BLOCKS	When will the work happen?
MY FIRST OFFER	I help _____ get _____ by _____.
MY MONEY SPLIT	Spend ____% / Save ____% / Build ____%
MY STOP RULES	What risks, pressure, or red flags make me pause?
MY REAL RICH SCOREBOARD	Skills / Health / Time / People / Money / Impact

For Parents & Guardians

The goal is supported independence - not unsupervised risk.

A motivated teen can build real skills, useful projects, and even early income. The adult role is not to take over the project. It is to create guardrails around money, contracts, privacy, travel, online contact, intellectual property, taxes, and wellbeing.

Useful questions are more powerful than instant answers: What problem are you solving? What proof do you have? Who could be harmed? What does the platform allow? What happens if the client is unhappy? How will school, sleep, and family time be protected?

Consider creating a simple family approval system. Green decisions are low-cost and reversible. Yellow decisions involve public posting, small spending, or contact with new people and require a check-in. Red decisions involve contracts, financial products, travel, identity documents, large payments, or in-person meetings and require direct adult involvement.

Praise evidence and learning, not only money or attention. The healthiest outcome is a young person who can think clearly, ask for help, recover from mistakes, and build without tying their worth to results.

A SIMPLE FAMILY RULE

No secrecy around money, meetings, identity documents, or pressure. A legitimate opportunity can survive an adult review and a night of sleep.

Afterword: Build The First Version

You do not need permission to begin learning. You do need wisdom about risk.

You now have fifteen principles. That is more than enough. The danger is turning them into another collection of saved quotes.

Choose one direction. Build one skill. Make one proof project. Ask one real person what they need. Improve the result. That loop can take you further than a year of trying to look successful.

Napoleon Hill wrote for a different era, but the strongest question still survives: what happens when a person organizes their thoughts, skills, decisions, relationships, and effort around a clear purpose? This book's answer is not guaranteed wealth. It is increased agency - more ability to create, choose, earn, help, and recover.

Your first version may be awkward. Good. Awkward means it exists. The website can be simple. The offer can be tiny. The audience can be five people. The first payment can be modest. The first lesson can be expensive in time and cheap in money.

Keep your receipts. Stay honest. Protect your health. Let adults help with the parts that require adult responsibility. Build something useful enough that another person can feel the difference.

That is how "grow rich" becomes more than a title.

YOUR 24-HOUR BUILD

Before you leave this book, choose one action and put a real time beside it: "At ____ on ____ I will spend 30 minutes building ____." Then send the sentence to your safe witness.

START TINY. STAY HONEST. BUILD RECEIPTS.

About Ryan Rijvers



Builder. Writer. Young creator.

Ryan Rijvers is a 13-year-old builder, writer, and creator who uses AI and code to turn ideas into working projects. He created the first edition of *Teen & Grow Rich* because classic success advice often felt powerful but distant from the reality of teenagers growing up with algorithms, AI tools, online pressure, and new ways to build.

Ryan is the founder of Bright Kids, a future AI learning platform for children. He is especially interested in websites, future skills, entrepreneurship, and helping young people move from consuming to creating.

This illustrated edition keeps the original ambition while making the book shorter, more realistic, safer, easier to finish, and more visually alive.

THE COMPANION BUILD

The strongest business around this book is not only the PDF. It is the experience: a free starter chapter, an AI-powered 90-day plan, safe project challenges, worksheets, portfolio pages, and a parent-visible progress system.

Tools and updates

teen-andgrowrich.com



Scan to open the companion site.

End of the condensed edition.

THE IDEAS WERE TIMELESS. THEY JUST NEEDED A MODERN REBUILD.

When Ryan Rijvers first discovered Think and Grow Rich, he saw two things at once: the examples felt old, but the principles were gold. Beneath the old-school language were timeless ideas about ambition, discipline, resilience, and turning thought into action.

So Ryan rebuilt those principles for his generation - with examples from AI, creators, digital skills, pressure, confidence, and building something real in today's world.

Teen & Grow Rich is not just mindset. It is a practical playbook for becoming more focused, capable, and independent - one idea, one skill, and one action at a time.



Timeless principles,
rebuilt for teen life



Modern stories,
practical frameworks,
and 24-hour builds



A safer path
from ideas to skills,
proof, and honest
income



ABOUT THE AUTHOR

Ryan Rijvers wrote Teen & Grow Rich at thirteen. He is a builder, writer, and creator who uses AI and code to turn ideas into real projects.

Ryan is the founder of Bright Kids, a future platform that helps children learn, understand, use, and build with AI.



Scan for the book,
tools & updates

TEEN-ANDGROWRICH.COM